SIMPLE RACING RULES FOR GREEN FLEET

Just like everything else in life racing sailboats has rules that keep us safe, avoid damage to our boats and allow everyone to have the same chance of winning.

The actual rules are a little more complicated and do have exceptions. But if you follow these simple ideas you will be faster and win more races.

1. Do not hit other boats. Even if you can legally touch the other boat you are better off not hitting them. Collisions usually bring both boats to a stop, which makes you both very slow.
2. Stay out of the way of boats in front of you even if you are faster.
3. Port tack boats usually have to stay out of the way of everyone else.
4. When tacking or jibing you must not interfere with other boats.
5. If a boat is coming up from below you (Leeward) you must stay out its way.
6. When you round a mark you must stay out of the way of any boats closer to the mark.
7. You cannot be over the starting line when the start sound is heard.
8. If you hit a mark do one circle. If you foul someone do 2 circles.

If another sailor is in serious trouble and there is no else to help, you should stop racing and try to help them.

Most of all have fun and remember your competitors are your friends.